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Tracing the Jerusalem CodeSpeakershipHomestuck, Book 4: Act 5 Act 1Winter TourismInvestment Officer TraineeHillier's Fundamentals of Motor Vehicle TechnologyThe Pearl in Its MidstThe Internet Police: How Crime Went Online, and the Cops FollowedPower and State Formation in West AfricaThe American Speed ShopRaspberry Pi ProjectsCar Wars CompendiumTranslation and TourismPoC or GTFOLearn Robotics with Raspberry PiGlencoe Language Arts, Grade 7, Grammar and Language WorkbookAquarius RisingKarting 101A Casual RevolutionIntegrated Pest Management for Almonds, 2nd Edition3D, 4D and Predictive Modelling of Major Mineral Belts in EuropeThe Big Book of Words You Should KnowKart Chassis Setup TechnologyTwelve Years A Slave (Full Book and Comprehensive Reading Companion)Your Movie SucksCollege Ruled Line PaperLost in the FunhouseRaspberry Pi User GuideHomestuck, Book 1: Act 1 & Act 2Street TurbochargingFire Across the DesertGrammar and Language WorkbookThe DaemoniacHomestuck, Book 2: Act 3 & IntermissionEvery Split Second Counts - My Life with Fast Carts, Fast Women and F1 SuperstarsABCThe CRPG Book: A Guide to Computer Role-Playing GamesFarm ManagementRoad & TrackHow to Custom Paint and Graphics

Tracing the Jerusalem Code

This book addresses one of the most central, yet criticised, solutions for international tourism promotion, namely translation. It brings together theory and practice, explores the various challenges involved in translating tourism promotional materials (TPMs), and puts forward a sustainable solution capable of achieving maximum impact in the industry and society. The solution, in the form of a Cultural-Conceptual Translation (CCT) model, identifies effective translation strategies and offers a platform for making TPM translation more streamlined, efficient and easily communicated. Using the English-Malay language combination as a case study, the book analyses tourism discourse and includes a road test of the CCT model on actual end-users of TPMs as well as tourism marketers in the industry. Guidelines for best practices in the industry round out the book, which offers valuable insights not only for researchers but also, and more importantly, various stakeholders in the translation, tourism and advertising industries.

Speakership

This highly anticipated print collection gathers articles published in the much-loved International Journal of Proof-of-Concept or Get The Fuck Out. PoC||GTFO follows in the tradition of Phrack and Uninformed by publishing on the subjects of offensive security research, reverse engineering, and file format internals. Until now, the journal has only been available online or printed and distributed for free at hacker conferences worldwide. Consistent with the journal's quirky, biblical style, this book comes with all the trimmings: a leatherette cover, ribbon bookmark, bible paper, and gilt-edged pages. The book features more than 80 technical essays from numerous famous hackers, authors of classics like "Reliable Code Execution on a Tamagotchi," "ELFs are Dorky, Elves are Cool," "Burning a Phone," "Forget Not the Humble Timing Attack," and "A Sermon on Hacker Privilege." Twenty-four full-color pages by Ange Albertini illustrate many of the clever tricks described in the text.

Homestuck, Book 4: Act 5 Act 1

Roger Ebert's *I Hated Hated Hated This Movie*, which gathered some of his most scathing reviews, was a best-seller. This new collection continues the tradition, reviewing not only movies that were at the bottom of the barrel, but also movies that he found underneath the barrel. From Roger's review of *Deuce Bigalow: European Gigolo* (0 stars): "The movie created a spot of controversy in February 2005. According to a story by Larry Carroll of MTV News, Rob Schneider took offense when Patrick Goldstein of the Los Angeles Times listed this year's Best Picture nominees and wrote that they were 'ignored, unloved, and turned down flat by most of the same studios that . . . bankroll hundreds of sequels, including a follow-up to *Deuce Bigalow: Male Gigolo*, a film that was sadly overlooked at Oscar time because apparently nobody had the foresight to invent a category for Best Running Penis Joke Delivered by a Third-Rate Comic.' Schneider retaliated by attacking Goldstein in full-page ads in *Daily Variety* and the *Hollywood Reporter*. In an open letter to Goldstein, Schneider wrote: 'Well, Mr. Goldstein, I decided to do some research to find out what awards you have won. I went online and found that you have won nothing. Absolutely nothing. No journalistic awards of any kind. . . . Maybe you didn't win a Pulitzer Prize because they haven't invented a category for Best Third-Rate, Unfunny Pompous Reporter Who's Never Been Acknowledged by His Peers. . . .' Schneider was nominated for a 2000 Razzie Award for Worst Supporting Actor, but lost to Jar-Jar Binks. But Schneider is correct, and Patrick Goldstein has not yet won a Pulitzer Prize. Therefore, Goldstein is not qualified to complain that Columbia financed *Deuce Bigalow: European Gigolo* while passing on the opportunity to participate in *Million Dollar Baby*, *Ray*, *The Aviator*, *Sideways*, and *Finding Neverland*. As chance would have it, I have won the Pulitzer Prize, and so I am qualified. Speaking in my official capacity as a Pulitzer Prize winner, Mr. Schneider, your movie sucks."

Winter Tourism

This book presents the results of the major EU project Promine. For the first time there is now a European database available on mineral deposits, as well as 3D, 4D and predictive models of major mineral belts in Europe: Fennoscandia (Skellefteå and Vihanti-Pyhäsalmi), the Fore-Sudetic basin (Kupferschiefer deposits in Poland and Germany), the Hellenic belt in northern Greece, and the Iberian Pyrite belt and Ossa Morena zone in Spain and Portugal. The book also describes the modelling techniques

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applied and how different types of software are used for three- and four-dimensional modelling. Furthermore, fundamental descriptions of how to build the database structure of three-dimensional geological data are provided and both 2D and 3D predictive models are presented for the main mineral belts of Europe.

Investment Officer Trainee

The sport of competitive kart racing is considered by many to be the most fundamental and exciting branch of motorsports available worldwide. Performance karts are lightweight, agile, and provide the thrill of racing competition at an accessible level for thousands of participants across the globe each year. Written by national and regional karting champion Eric Gunderson, "Karting 101" serves to educate the complete new-comer about the sport, and provides them the information necessary to begin their first foray into karting. From the basics of kart chassis dynamics to karting safety gear, "Karting 101" covers karting in a comprehensive yet accessible format.

Hillier's Fundamentals of Motor Vehicle Technology

The Pearl in Its Midst

-- Over 250,000 Car Wars games sold! -- Multiple award winner, including Omni Magazine, Origins Award, and repeated Games 100 listings.

The Internet Police: How Crime Went Online, and the Cops Followed

Learn to build software and hardware projects featuring the Raspberry Pi! Congratulations on becoming a proud owner of a Raspberry Pi! Following primers on getting your Pi up and running and programming with Python, the authors walk you through 16 fun projects of increasing sophistication that let you develop your Raspberry Pi skills. Among other things you will: Write simple programs, including a tic-tac-toe game Re-create vintage games similar to Pong and Pac-Man Construct a networked alarm system with door sensors and webcams Build Pi-controlled gadgets including a slot car racetrack and a door lock Create a reaction timer and an electronic harmonograph Construct a Facebook-enabled Etch A Sketch-type gadget and a Twittering toy Raspberry Pi Projects is an excellent way to dig deeper into the capabilities of the Pi and to have great fun while doing it.

Power and State Formation in West Africa

This study looks at the political and social history of the Gold Coast in West Africa from the early sixteenth century to the second half of the eighteenth. It mainly focuses on the western extreme of the Gold Coast, the region known as Nzema, which today has been divided between Ghana and the Ivory Coast. In linguistic, cultural, historical, and political terms, Nzema is part of the Akan world, a larger formation of societies sharing many common elements. The book examines the logic behind the manner in which political entities in Nzema were structured territorially, as well as the formation of ruling groups and aspects of their political, economic, and military actions, while placing all these in the wider regional context. The object is to give historical substance to the shift from a politically fragmented situation to the territorially and institutionally unified Kingdom of Appolonia, marked by a considerable concentration of power in the hands of a select few, who controlled the institutions and trade with Europe.

The American Speed Shop

A young man stands in his bedroom. It just so happens that he's about to embark on an adventure involving birthday cakes, magic chests, hammers, arms (detachable and otherwise), harlequins, imps, eccentric architecture, movable home furnishings, bunnies, and a video game that will destroy the world.
-- VIZ Media

Raspberry Pi Projects

The history of hot rodding and performance cars has been well chronicled through the years. Books and magazines have covered the cars, builders, pioneers, engineers, early racers, muscle cars, street racers, etc. Most take a nostalgic and fun look at the cars that many have loved their entire lives. Some even cover the lifestyle, the hobby as it involves people, and the effort, time, and commitment people put into it. It is more than just a hobby to most, and to many, a certain wave of nostalgia comes over them when remembering what the car scene was like "back in the day." The local speed shop is an important element of the nostalgic feeling that people have when fondly remembering their hot rodding youth. Speed shops were not just parts stores, they were a communal gathering place for car guys wanting to talk smart, bench race, and catch up on the local scene, as well as to solicit the expert advice from the owner or staff behind the counter. Here, longtime hot rodder and industry veteran Bob McClurg brings you the story of the era and the culture of speed shops as told through individual shop's histories and compelling vintage photography. He covers the birth of the industry, racing versus hot rodding, mail-order, and advertising wars. You learn about the performance boom of the 1960s and 1970s, lost speed shops as well as survivors, and a overview of the giant mail-order speed shops of today.

Car Wars Compendium

Translation and Tourism

With the aim to write the history of Christianity in Scandinavia with Jerusalem as a lens, this book investigates the image – or rather the imagination – of Jerusalem in the religious, political, and artistic cultures of Scandinavia through most of the second millennium. Jerusalem is conceived as a code to Christian cultures in Scandinavia. The first volume is dealing with the different notions of Jerusalem in the Middle Ages. Tracing the Jerusalem Code in three volumes Volume 1: The Holy City Christian Cultures in Medieval Scandinavia (ca. 1100–1536) Volume 2: The Chosen People Christian Cultures in Early Modern Scandinavia (1536–ca. 1750) Volume 3: The Promised Land Christian Cultures in Modern Scandinavia (ca. 1750–ca. 1920)

PoC or GTF0

This study is devoted to the city of Herat and its changing fortune within the eastern Iranian province of Khurasan in early modern and modern times. Based on Persian primary sources, it gauges the role of political developments and cultural memory in the shaping of spatial concepts and regional structures. As the capital of the Timurid Empire, Herat's pivotal position reflected the political and spiritual centrality of an urban space embedded in a florescent agricultural and economic setting. Suffering a gradual decline in the subsequent centuries, the city receded to the sidelines of the historical narrative, a fact mirrored by a shift in focus in the sources from the local setting to larger strategic and ecological considerations pertaining to the province as a whole. With the delineation of fixed borders and the division of the region between Iran, Afghanistan and Transcaspia in the late 19th century, elastic concepts of sovereignty were replaced with hierarchical and centralistic notions of the state. Offering a long-term analysis of changing perceptions of power and space, this book provides the groundwork for a new understanding of the history of the region and its transition to modernity.

Learn Robotics with Raspberry Pi

The Grammar and Language Workbook offers sequential language instruction along with extensive drill and practice in grammar, usage, and mechanics. This important tool includes a handbook as well as vocabulary, spelling, and composition lessons.

Glencoe Language Arts, Grade 7, Grammar and Language Workbook

Martin Hines is the man who discovered the sensational and talented F1 World Champion Lewis Hamilton. He is the world's most successful kart driver with 17 major championships including three world titles and five European, the last of which he won at the age of 56 after beating cancer. Along the way he discovered and nurtured F1 superstars like David Coulthard, Anthony Davidson and Lewis Hamilton, and future stars Gary Paffett and Oliver Rowland. He built Zip Karts into the industry's most influential company, at the forefront of sport-changing innovations like indoor karting. But his autobiography is far more than the story of a successful kart king. The action will leave you breathless and the anecdotes will make you laugh. This is a must read book for motorsport lovers and also for everyone who appreciates a life lived as though every split second counts.

Aquarius Rising

How casual games like Guitar Hero, Bejeweled, and those for Nintendo Wii are expanding the audience for video games. We used to think that video games were mostly for young men, but with the success of the Nintendo Wii, and the proliferation of games in browsers, cell phone games, and social games video games changed fundamentally in the years from 2000 to 2010. These new casual games are now played by men and women, young and old. Players need not possess an intimate knowledge of video game history or devote weeks or months to play. At the same time, many players of casual games show a dedication and skill that is anything but casual. In A Casual Revolution, Jesper Juul describes this as a reinvention of video games, and of our image of video game players, and explores what this tells us about the players, the games, and their interaction. With this reinvention of video games, the game industry reconnects with a general audience. Many of today's casual game players once enjoyed Pac-Man, Tetris, and other early games, only to drop out when video games became more time-consuming and complex. Juul shows that it is only by understanding what a game requires of players, what players bring to a game, how the game industry works, and how video games have developed historically that we can understand what makes video games fun and why we choose to play (or not to play) them. Important Notice: The digital edition of this book is missing some of the images found in the physical edition.

Karting 101

It's the summer of 1888 and a bizarre killer is stalking the gas-lit streets of New York. But are the murders a case of black magic or simple blackmail? From the high-class gambling dens of the Tenderloin to the glittering mansions of Fifth Avenue, consulting detective Harrison Fearing Pell follows a twisted trail of lies, treachery and madness that might end much closer to home than she ever imagined.

A Casual Revolution

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This book looks back at the days of the late 1960's and early 1970's when huge rock festivals were planned and held throughout the United States. From Woodstock and Monterey Pop and Altamont, to Powder Ridge, Mar y Sol, the Celebration of Life, and the Randall's Island Rock Festival.

Integrated Pest Management for Almonds, 2nd Edition

Do you know what "quatrefoil" and "impolitic" mean? What about "halcyon" or "narcolepsy"? This book is a handy, easy-to-read reference guide to the proper parlance for any situation. In this book you will find: Words You Absolutely Should Know (covert, exonerate, perimeter); Words You Should Know But Probably Don't (dour, incendiary, scintilla); Words Most People Don't Know (schlimazel, thaumaturgy, epergne); Words You Should Know to Sound Overeducated (ad infinitum, nugatory, garrulity); Words You Probably Shouldn't Know (priapic, damnatory, labia majora); and more. Whether writing an essay, studying for a test, or trying to impress friends, family, and fellow cocktail party guests with their prolixity, you will achieve magniloquence, ebullience, and flights of rhetorical brilliance.

3D, 4D and Predictive Modelling of Major Mineral Belts in Europe

The Big Book of Words You Should Know

Transform an average car or truck into a turbocharged high performance street machine. A handbook on theory and application of turbocharging for street and high-performance use, this book covers high performance cars and trucks. This comprehensive guide features sections on theory, indepth coverage of turbocharging components, fabricating systems, engine building and testing, aftermarket options and project vehicles.

Kart Chassis Setup Technology

Click or Search Weezag for more fun products! Surprise your loved ones. Add to cart, Buy Now! College Ruled Line Paper Book College rule (also known as medium ruled paper) is the most common lined paper in use in the United States It is generally used in middle school through to college and is also popular with adults The horizontal spacing is 9/32" or 7.1mm This is a good choice for teen or adult notebooks and composition books (known as exercise books outside the US). Page Count: 100 Dimensions: 7.50" x 9.25" (19.05cm x 23.50cm)

Twelve Years A Slave (Full Book and Comprehensive Reading Companion)

Our best-selling guide for almonds covers 120 different pest problems including diseases, insects and mites, nematodes, vertebrate pests, and weeds; including 10 new insect pests and diseases including anthracnose, Alternaria leaf blight, rust, tenlined June beetle, and leafhoppers. New in the second edition you'll find: An extensively revised chapter on vertebrate pest management which adds recommendations for control techniques where endangered species occur. A revised and expanded chapter on vegetation management including detailed information on cover crops. A revised section on navel orangeworm, emphasizing cultural control techniques instead of insecticides. A revised section on peach twig borer includes discussions of bloomtime sprays with Bacillus thuringiensis and pheromone mating disruption. Revised and updated tables on susceptibility of rootstocks and scion cultivars to major pests and a detailed index. This indispensable reference is illustrated with 259 photos, including 33 new color photos, along with 69 line drawings and tables.

Your Movie Sucks

A comprehensive introductory textbook for courses in farm management, with additional treatment of advanced topics for all agricultural economics and agribusiness majors. Develops the management concepts of planning, implementation, and control in the three important areas of farm management--production, marketing, and finance. Integrated with practical illustrations and computational procedures.

College Ruled Line Paper

A veteran reporter describes how authorities in Australia, Belgium, Ukraine and the United States combined forces to respond to a child pornography ring as well as how other criminal sting operations have been policed and patrolled online. 15,000 first printing.

Lost in the Funhouse

A silly girl naps by her flowers. It is quite likely that she is about to—or already has, or will forget and then remember to—engage in a variety of silly antics involving pumpkins, rifles, narcolepsy, precognitive prognostication, dream selves, haunting bass solos, and an ageless, near-omnipotent pet dog. -- VIZ Media

Raspberry Pi User Guide

In Learn Robotics with Raspberry Pi, you'll learn how to build and code your own robot projects with just the Raspberry Pi microcomputer and a few easy-to-get components - no prior experience necessary!

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Learn Robotics with Raspberry Pi will take you from inexperienced maker to robot builder. You'll start off building a two-wheeled robot powered by a Raspberry Pi minicomputer and then program it using Python, the world's most popular programming language. Gradually, you'll improve your robot by adding increasingly advanced functionality until it can follow lines, avoid obstacles, and even recognize objects of a certain size and color using computer vision. Learn how to: - Control your robot remotely using only a Wii remote - Teach your robot to use sensors to avoid obstacles - Program your robot to follow a line autonomously - Customize your robot with LEDs and speakers to make it light up and play sounds - See what your robot sees with a Pi Camera As you work through the book, you'll learn fundamental electronics skills like how to wire up parts, use resistors and regulators, and determine how much power your robot needs. By the end, you'll have learned the basics of coding in Python and know enough about working with hardware like LEDs, motors, and sensors to expand your creations beyond simple robots.

Homestuck, Book 1: Act 1 & Act 2

This book explains the process of custom painting from design to completion, including finding the right tools and paint type, laying out the design, protecting the finished art and more.

Street Turbocharging

Learn the Raspberry Pi 3 from the experts! Raspberry Pi User Guide, 4th Edition is the "unofficial official" guide to everything Raspberry Pi 3. Written by the Pi's creator and a leading Pi guru, this book goes straight to the source to bring you the ultimate Raspberry Pi 3 manual. This new fourth edition has been updated to cover the Raspberry Pi 3 board and software, with detailed discussion on its wide array of configurations, languages, and applications. You'll learn how to take full advantage of the mighty Pi's full capabilities, and then expand those capabilities even more with add-on technologies. You'll write productivity and multimedia programs, and learn flexible programming languages that allow you to shape your Raspberry Pi into whatever you want it to be. If you're ready to jump right in, this book gets you started with clear, step-by-step instruction from software installation to system customization. The Raspberry Pi's tremendous popularity has spawned an entire industry of add-ons, parts, hacks, ideas, and inventions. The movement is growing, and pushing the boundaries of possibility along with it—are you ready to be a part of it? This book is your ideal companion for claiming your piece of the Pi. Get all set up with software, and connect to other devices Understand Linux System Admin nomenclature and conventions Write your own programs using Python and Scratch Extend the Pi's capabilities with add-ons like Wi-Fi dongles, a touch screen, and more The credit-card sized Raspberry Pi has become a global phenomenon. Created by the Raspberry Pi Foundation to get kids interested in programming, this tiny computer kick-started a movement of tinkerers, thinkers, experimenters, and inventors. Where will your Raspberry Pi 3 take you? The Raspberry Pi User Guide, 3rd Edition is your ultimate roadmap to discovery.

Fire Across the Desert

The Grammar and Language Workbook offers sequential language instruction along with extensive drill and practice in grammar, usage, and mechanics. This important tool includes a handbook as well as vocabulary, spelling, and composition lessons.

Grammar and Language Workbook

ABC's, First Words, Numbers and Shapes, Colors and Opposites including a special note to parents. Children will enjoy hours of learning fun in each 32-page bi-lingual book. All four books are designed specifically to teach and reinforce basic concepts for preschool through early elementary school children.

The Daemoniac

Reviews over 400 seminal games from 1975 to 2015. Each entry shares articles on the genre, mod suggestions and hints on how to run the games on modern hardware.

Homestuck, Book 2: Act 3 & Intermission

Every Split Second Counts - My Life with Fast Carts, Fast Women and F1 Superstars

The Investment Officer Trainee Passbook(R) prepares you for your test by allowing you to take practice exams in the subjects you need to study. It provides hundreds of questions and answers in the areas that will likely be covered on your upcoming exam, including but not limited to: understanding and interpreting written and tabular material; arithmetic reasoning; preparing written material; evaluating conclusions in light of known facts; and more.

ABC

Twelve trolls start playing a game. Their extensive and convoluted journey will involve extreme role playing, dreadful cinema, emotional theatrics and romantic intrigue, dou8lecrossings and backsta88ery,

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payback scenarios, mIrAcLeS, a levitating ghostly amphibian, and the troll disease called friendship. -- VIZ Media

The CRPG Book: A Guide to Computer Role-Playing Games

From renowned journalist Bill Zehme, author of the New York Times bestselling *The Way You Wear Your Hat: Frank Sinatra and the Lost Art of Livin'*, comes the first full-fledged biography and the only complete story of the late comic genius Andy Kaufman. Based on six years of research, Andy's own unpublished, never-before-seen writings, and hundreds of interviews with family members, friends, and key players in Andy's endless charades, many of whom have become icons in their own right, *Lost in the Funhouse* takes us through the maze of Kaufman's mind and lets us sit deep behind his mad, dazzling blue eyes to see, firsthand, the fanciful landscape that was his life. Controversial, chaotic, splendidly surreal, and tragically brief--what a life it was. Andy Kaufman was often a mystery even to his closest friends. Remote, aloof, impossible to know, his internal world was a kaleidoscope of characters fighting for time on the outside. He was as much Andy Kaufman as he was Foreign Man (dank you veddy much), who became the lovably bashful Latka on the hit TV series *Taxi*. He was as much Elvis Presley as he was the repugnant Tony Clifton, a lounge singer from Vegas who hated any audience that came to see him and who seemed to hate Andy Kaufman even more. He was a contradiction, a paradox on every level, an artist in every sense of the word. During the comic boom of the seventies, when the world had begun to discover the prodigious talents of Steve Martin, Richard Pryor, John Belushi, Bill Murray, and so many others, Andy was simply doing what he had always done in his boyhood reveries. On the debut of *Saturday Night Live*, he stood nervously next to a phonograph that scratchily played the theme from *Mighty Mouse*. He fussed and fidgeted, waiting for his moment. When it came, he raised his hand and moved his mouth to the words "Here I come to save the day!" In that beautiful deliverance of pantomime before the millions of people for whom he had always dreamed about performing, Andy triumphed. He changed the face of comedy forever by lurching across boundaries that no one knew existed. He was the boy who made life his playground and never stopped playing, even when the games proved too dangerous for others. And in the end he would play alone, just as he had when it was all only beginning. In *Lost in the Funhouse*, Bill Zehme sorts through a life of disinformation put forth by a master of deception to uncover the motivation behind the manipulation. Magically entertaining, it is a singular biography matched only by its singular subject.

Farm Management

Significantly updated to cover the latest technological developments and include latest techniques and practices.

Road & Track

Solomon Northup was born a free black man. He was kidnapped, tortured, and sold into slavery. For 12 years, he was kept in bondage as a slave in Louisiana--*Twelve Years a Slave* is his moving and raw account of survival and life as a slave. This edition includes the full book as well as a comprehensive companion with historical notes, character overview, themes overview, and chapter summaries.

How to Custom Paint and Graphics

Winter tourism has seen increased levels of investment in recent times, in an effort to reduce economic risk, address environmental concerns and adapt to the effects of global warming. New ski destinations are developing and merging with traditional ones to increase spatial distribution, while many established leading resorts are adapting their management models. Climate change adaptation processes are supported by the reduction of CO2 emissions and energy consumption in ski resorts. Current planning challenges include the increasing importance of scenic beauty, nature and sustainable development, as well as snow reliability, snow management and safety issues.

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